

Year 11 Mock Exam Revision Notes November 2022

English Literature GCSE.

Literature P2: Explorations in creative reading and writing

Section A: An Inspector Calls (34 marks) – 45 mins

Section B: Conflict Poetry (30 marks) – 45 mins

Section C: Unseen Poetry (32 marks) – 45 mins

- Revise Classwork and Homework tasks on An Inspector Calls, Conflict Poetry & Unseen Poetry.
- Practice writing exam style responses for all three sections of the exam under timed conditions and then self-assess your responses and redraft your answers to show improvement.
- Create mind maps and essay plans for An Inspector Calls, Conflict Poetry & Unseen Poetry.

Maths.

Revision information can be found on MS Teams.

Science

Triple Science (11-1/Sc)

- You will be sitting one paper – Physics P4P5P6
- The paper will be 1hr 45mins long
- Please see your teacher for revision notes and practice questions.

Combined Science (11-2/Sc to 11-7/Sc)

- You will be sitting one paper – Physics P4P5P6
- The paper will be 1hr 10mins long
- Please see your teacher for revision notes and practice questions.

Sample assessment material can be downloaded from:
<https://www.ocr.org.uk/qualifications/gcse/>

French.

- Revise vocabulary for module 1-5 using the AQA vocab booklet + ActiveLearn activities
- Revise the vocab lists in the Vocab Challenge handbook
- Revise your VIV sheets
- Revise tenses using the verb grids in your exercise book (set 1 can also use the booklet containing all tenses)
- Revise the 10 (F)/12(H) complex structures at the back of your exercise book
- Use the Pearson revision guide (this can be purchased from the MFL team room)
- Practise past papers from the AQA website
- Use the revision tip booklets completed prior to the yr10 end of year exam

Bengali.

Revise all the vocab for Theme 1 and Theme 2 from GCSE Vocab booklet.

Revise the verb grid (tenses) in your exercise book

Revise from the exercise book

Revise complex structures using your KS4 guide to success

Practice past papers from the AQA website

RE

1 Exam Paper

1:45 Minutes

Units being assessed:

- Muslim Belief
- Marriage & the family
- Living the Muslim life
- Matters of life and death

Geography:

Mock paper 1: Global Geographical Issues

1 hour 30 minutes

You may use a CALCULATOR

Section A: Hazardous Earth

Section B: Development Dynamics

Section C: Challenges of an Urban world

All revision material can be found on MS TEAMS

Media Studies.

Use your OCR revision guide to revise the following sections for Paper 1:

Cuffs

Avengers

The Lego Movie

History:

History- Paper 3 Weimar and Nazi Germany (1h 20 mins)

Paper 3 – Weimar and Nazi Germany, 1918-1939 – 1 hour and 20 mins.

- Origins of the Weimar Republic, 1918-1919 – Abdication of Tsar/setting of Weimar Republic / Constitution.
- Early challenges to the Weimar Republic, 1919-23 – Treaty of Versailles / Ruhr and hyperinflation / Spartacist Revolt / Kapp Putsch.
- Recovery of the Republic, 1924-29 – Stresemann era / Standards of living / culture and arts.
- Early development of the Nazi Party, 1920-22 – Munich Putsch and the lean years.
- Growth in Nazi support – 1929-32 – Depression and appeal of the Nazi Party.
- How Hitler became Chancellor – 1932-33
- The creation of a dictatorship 1933-34.
- Police State / Propaganda / Opposition.
- Life in Nazi Germany, 1933-39 – women/ young / employment and living standards / persecution of minorities.

History LH Groups - Paper 3 Weimar and Nazi Germany (1h 20 mins)

- Origins of the Weimar Republic, 1918-1919 – Abdication of Tsar/setting of Weimar Republic / Constitution.
- Early challenges to the Weimar Republic, 1919-23 – Treaty of Versailles / Ruhr and hyperinflation / Spartacist Revolt / Kapp Putsch.
- Recovery of the Republic, 1924-29 – Stresemann era / Standards of living / culture and arts.
- Early development of the Nazi Party, 1920-22 – Munich Putsch and the lean years.

Applied Business.

Business in the real world

- Business ownership
- Stakeholders
- Aims and Objectives etc.

Influences on Business

- Employment and law
- Technology
- Ethical considerations
- Environmental influences... etc.

Business operations

- Methods of production
- Logistics
- Managing stock... etc.

Human resources

- Internal organisational structure
- Recruitment
- Financial motivation... etc.

Marketing

- Marketing mix
- Market research
- Product life cycles... etc.

Finance

- Cash flow forecast
- Balance sheets
- Profit and loss accounts... etc.

Mock exam

Paper 1 - 1 hour 45 minutes

Teachers to confirm topics with class.

Final Exam:

Paper 1 - 1 hour and 45 minutes

Paper 2 - 1 hour and 45 minutes

- Growth in Nazi support – 1929-32 – Depression and appeal of the Nazi Party.
- How Hitler became Chancellor – 1932-33
- The creation of a dictatorship 1933-34.
- Police State / Propaganda / Opposition.
- Life in Nazi Germany, 1933-39 – women/ young / employment and living standards / persecution of minorities.

Computer Science.

- Components of a Computer System
- Networks
- Systems software and security
- Ethical and Legal issues
- Algorithms
- Programming
- Logic and languages
- Data representation

Mock exam:

Paper 1 - Computer systems & Computational thinking, **1 hour and 30 minutes**

Final Exam:

Computer systems – 1 hour and 30 minutes

Computational thinking algorithms and programming – 1 hour and 30 minutes

ICT.

LO1 - Project Lifecycle (phases, inputs and outputs, advantages of using project lifecycle, planning tools)

LO2 – To be able to initiate and plan a solution to meet an identified need

LO3 - Data and information (definitions, data types, data storage, using IT for data collection)

LO4 - Cyber Security (Types of threats, vulnerabilities)

LO6 - Presenting Information (integrated documents, distribution channels)

Full list will be given by the teacher.

Mock exam – 1 hour 15 mins

Final Exam:

GCSE PE.

Component 1: Exam 1 hour 45 mins

Anatomy and Physiology:

Musculo-skeletal, Cardiovascular and respiratory systems. Aerobic and anaerobic activity, short and long term effects of physical activity

Physical training:

Health, fitness, exercise and performance, Components of fitness, Principles of training, long term effects of training, methods of training, Sports injuries and the use of a warm up and cool down

Movement analysis:

Lever systems, Planes and axes of movement

Anatomy and Physiology:

Musculo-skeletal, Cardiovascular and respiratory systems. Aerobic and anaerobic activity, short and long term effects of physical activity

Physical training:

Health, fitness, exercise and performance, Components of fitness, Principles of training, long term effects of training, methods of training, Sports injuries and the use of a warm up and cool down

Movement analysis:

Lever systems, Planes and axes of movement

GCSE PE Component 2: Exam 1 hour 15 mins

Health, fitness and wellbeing:

Physical, emotional and social health, consequences of a sedentary lifestyle, diet and nutrition.

Social influences:

Engagement patterns of different social groups, commercialisation, ethical and socio-cultural issues.

Sports psychology:

Classification of skills, goal setting, guidance, feedback and mental preparation

Product Design Mock Exam Preparation

- Visit <https://www.technologystudent.com/> to explore key terminology
- Visit https://technologystudent.com/despro_flash/new_revison1.html and select the 'AQA guidelines' which provides examples of key concepts and videos of how to calculate mathematical values used in DT
- Visit <https://www.aqa.org.uk/subjects/design-and-technology/gcse/design-and-technology-8552/assessment-resources> to access past papers and mark schemes
- Carry out further research by searching the topics on YouTube, watch videos and make notes
- Select 2 designers from this set list from AQA and analyse their work (consider their style, inspiration, successes, target market): <https://filestore.aqa.org.uk/resources/design-and-technology/AQA-8552-RSG-NEW-DESIGNERS.PDF>
- Carry out further research by searching the topics on YouTube, watch videos and make notes

Graphic Design Mock Exam Preparation

- Visit <https://www.studentartguide.com/> to see examples of best practice
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- Visit <https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/teaching-resources> to see how your work is assessed and examples of students' work
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- Preparing composition ideas for Computer Game cover
- Produce research on existing Computer Game designs with annotation
- Prepare full figure imagery with props to show character development
- Create a range of background ideas for the characters (cityscape, urban landscape, London, New York)
- Typography research based on lettering
- Continue with sketchbook work to explore ideas
- Annotate your sketchbook to express your ideas and links to artists, designers and animators

Fine Art Mock Exam Preparation

- Visit <https://www.studentartguide.com/> to see examples of best practice
- Visit <https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/teaching-resources> to see how your work is assessed and examples of students' work
- Preparing composition plans and annotate your ideas and intentions based on portraiture and '*Identity*'
- Continue with sketchbook work to explore ideas around portraits
- Practice sketching faces / objects to represent identity in your sketchbook
- Photograph faces / objects to represent identity
- Annotate your sketchbook to express your ideas and links to artists, designers and craftspeople

