<u>Maths</u>	Combined Science
• Revision information is on MS Teams.	
English	• You will be sitting one paper - topics B1, B2
Poetry: Power & Conflict (Comparison)	and C1The paper will be 1hr 10mins long
	 Please see your teacher for revision notes and
\cdot Revise Classwork and Homework tasks on	practice questions.
all poems covered in class.	Sample assessment material can be
	downloaded
\cdot Practice writing exam style responses for	from: <u>https://www.ocr.org.uk/gualifications/g</u>
both sections of the exam under timed	cse/
conditions and then self-assess your	
responses and redraft your answers to	Triple Science
show improvement.	
\cdot Create mind maps and essay plans for all	 You will be sitting one paper - topics B1, B2
poems covered in class.	and C1
	• The paper will be 1hr 45mins long
\cdot Break each poem down into (i) subject	• Please see your teacher for revision notes and
matter, (ii) language, (iii) structure, and	practice questions.
(iv) wider themes.	 Sample assessment material can be downloaded
<u>Media Studies</u>	from: <u>https://www.ocr.org.uk/qualifications/g</u>
Revise all media terms, magazines, film and	<u>cse/</u>
music videos - you have your notes in your	
books and Miss Hussain will provide more	
revision material for you.	
<u>Business Studies:</u>	<u>Computer Science:</u>
Topics - Business in the real world	Continu 1
ropics - Dusiness in the real world	Section 1:
	Systems anchitecture memory and storage
	Systems architecture, memory and storage - The CPU
- 3.1.1 The purpose and nature of businesses	- The CPU
- 3.1.1 The purpose and nature of	- The CPU - Function and characteristics of the CPU
- 3.1.1 The purpose and nature of	- The CPU
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership 	 The CPU Function and characteristics of the CPU Memory
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and 	 The CPU Function and characteristics of the CPU Memory
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership 	- The CPU - Function and characteristics of the CPU - Memory - Storage <u>Section 6:</u> - Programming concepts
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration)
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and 	- The CPU - Function and characteristics of the CPU - Memory - Storage <u>Section 6:</u> - Programming concepts
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration)
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location ICT - Design tools (Flowcharts, mind maps, 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 3.1.1 The purpose and nature of businesses 3.1.2 Business ownership 3.1.3 Setting business aims and objectives 3.1.4 Stakeholders 3.1.5 Business location ICT Design tools (Flowcharts, mind maps, visualisation diagram, wireframes) HCI (Hardware and software 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 3.1.1 The purpose and nature of businesses 3.1.2 Business ownership 3.1.3 Setting business aims and objectives 3.1.4 Stakeholders 3.1.5 Business location ICT Design tools (Flowcharts, mind maps, visualisation diagram, wireframes) 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 3.1.1 The purpose and nature of businesses 3.1.2 Business ownership 3.1.3 Setting business aims and objectives 3.1.4 Stakeholders 3.1.5 Business location ICT Design tools (Flowcharts, mind maps, visualisation diagram, wireframes) HCI (Hardware and software considerations, user interaction methods) 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be
 - 3.1.1 The purpose and nature of businesses - 3.1.2 Business ownership - 3.1.3 Setting business aims and objectives - 3.1.4 Stakeholders - 3.1.5 Business location ICT - Design tools (Flowcharts, mind maps, visualisation diagram, wireframes) - HCI (Hardware and software 	 The CPU Function and characteristics of the CPU Memory Storage Section 6: Programming concepts Three constructs (sequence, selection & Iteration) Procedures and Functions If algorithms have been covered before their exam, students will be informed if it will be

French.	Bengali
 Classwork and vocabulary about module 1 (all work covered since September) - use your exercise book, your AQA vocab booklet and AL Questions about module 1 in the GCSE handbook Verbs in the present, past and future How to express opinions and justifications. 	Topics to be revised: my family, the weather and seasons, my school, my town, technology, time phrases (e.g. days of the week), connectives, pronouns, Resources to use: exercise book + GSCE Success guide, Independent learning task.
<u>History</u>	Geography
 British Empire. Scramble for Africa Colonisation of Australia Colonisation of India Colonisation of Canada Windrush Betrayal 	 This exam will cover all content covered in year 9 geography so far. <u>Topic 1: Hot and cold Deserts</u> characteristics of hot deserts. Animal adaptations for hot climates Plant Adaptations for hot climates Case study: Thar Desert Case study: The Desert Challenge Characteristics of cold Environments. Adaptations for cold environments Challenges of development in cold deserts Topic 2: Oceans: Where are the world's oceans and the origins of the ocean ocean structure Corel reefs Overfishing
	 Impacts of climate change Who owns the ocean? The plastic problem How can we save the ocean.

RE Units Assessed: -Israel and Palestine -Muslim belief -Christian belief Revision material will be provided by class teachers near the exam. Product Design: Product Design: · You will be sitting one paper - topics are: · Papers and Boards · Designing Principles · Making Principles · Making Principles · The paper will be 2 hrs long. · Please see your teacher for revision notes and practice questions. · Use MS Teams for further revision material. Sports Science: Please ask your teacher for revision notes.	AO1: Complete additional research on
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PLEASE SPEAK TO YOUR SUBJECT TEACHERS ABOUT THE REVISION TOPICS & WAYS TO REVISE.